Subject: Re: 4 Map Questions Posted by ErroR on Sat, 06 Dec 2008 13:09:46 GMT View Forum Message <> Reply to Message

Darkknight wrote on Sat, 06 December 2008 15:00ErroR wrote on Sat, 06 December 2008 06:23Darkknight wrote on Sat, 06 December 2008 13:29samous wrote on Fri, 05 December 2008 20:16Darkknight wrote on Fri, 05 December 2008 16:30i 4) Why is it on some maps the OB won't fire in all directions?

The poor making of the map (no offense). The obgun (the actuall weapon) is seperate from the obby, so if you place it rong, the gun won't fire behind the obby, b/c the obby will block it. If that doesn't answer you question, post a SS of the obby not attacking you, but you still being able to see the tip.

is that an easy fix to move where it fires from?

depends on the gun (normal/flamer or chem)

huh??? we are talking about the ob oh