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Subject: Re: 4 Map Questions

Posted by [DarkKnight](#) on Sat, 06 Dec 2008 13:00:21 GMT

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ErroR wrote on Sat, 06 December 2008 06:23Darkknight wrote on Sat, 06 December 2008 13:29samous wrote on Fri, 05 December 2008 20:16Darkknight wrote on Fri, 05 December 2008 16:30i

4) Why is it on some maps the OB won't fire in all directions?

The poor making of the map (no offense). The obgun (the actual weapon) is separate from the obby, so if you place it wrong, the gun won't fire behind the obby, b/c the obby will block it. If that doesn't answer your question, post a SS of the obby not attacking you, but you still being able to see the tip.

is that an easy fix to move where it fires from?

depends on the gun (normal/flamer or chem)

huh??? we are talking about the ob

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