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Subject: Gmax: Solid box

Posted by [RedOne](#) on Fri, 05 Dec 2008 20:02:53 GMT

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Hi

I have a problem with gmax.

I made a floor for a building. In this floor i had to make some holes. Did it met subtraction a-b. But it wil not close the sides of the hole. Now its just like i look between the bottom and the top of the mesh (not solid). Can anyone tell me how to solve this.

Thx

Rene

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