Subject: Re: [request] shotgun models?
Posted by ErroR on Thu, 04 Dec 2008 13:22:31 GMT

danpaul88 wrote on Thu, 04 December 2008 15:21ErroR wrote on Thu, 04 December 2008 13:18oops i didn't see it was .max  any 1 can convert it to 3ds max ? or any other format?


.max *is* 3ds max..... it's just that files from a newer version of 3ds max won't open in any older version of 3ds max. I don't see why they couldn't include an option to save it in the format for an older version of 3ds max.....
can' the old one open .max and save (export) as .obj for example.