Subject: Re: [REQUEST] Renebasketball

Posted by Jerad2142 on Tue, 02 Dec 2008 18:29:59 GMT

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Canadacdn wrote on Mon, 01 December 2008 14:26Cabal8616 wrote on Mon, 01 December 2008 15:23Rp2 was considering doing this. Dunno what happened to it, though. Would still be pretty cool.

Ren's physics are way too shitty to have a decent basketball mini-game in it. That's what happened.

Dear god Canadacdn, for the 100th time there is a difference between the collision system and physics.

This idea would work fine on a flat surface, although projectiles to lack friction and air resistance options.