
Subject: Re: Orca converted to V-22

Posted by [samous](#) on Sun, 30 Nov 2008 23:33:14 GMT

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how do i get the propellers to rotate (not the rotars) like on the orca?

EDIT: and how do i get the damage skin working with it?

EDIT*2: And i also ask for the names of the orca 3d.

EDIT*3: can anyone plz do this for me, even with the tut, it's hard for me, i suck at modeling/boneing/anything_to_do_with_w3d-ing.
