
Subject: Re: Renegade X - Progress Update
Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 29 Nov 2008 14:45:13 GMT
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Yes but there's not much you could actually do before the game is out, the purpose of announcing a few months before UT3's release was to build up the team, get a few assets and prepare for the game's release. That way, we'd be ready to start learning the editor and get a few things ingame in the first month or so.
