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Subject: Sciencepark 2. Bots: Working by Lan NOT by online

Posted by [RedOne](#) on Wed, 26 Nov 2008 00:30:07 GMT

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Hi All,

Had made some bots on own map. When I test them on LAN Game it wil work. If I put the Map on my FDS it dont want to work in online multiplay. Where did I go wrong.

I had renamed my objects.ddb made bij LE to objects.aow en put this in my data folder on fds. Togheter with the map ofcourse

Also when I walk on the field en I want to walk on another mesh what is a bit higher then the first I get laggy. When I do it with a vehilce it get stuck. Also a problem only at the FDS not by LAN (localhost)

GrTz Red

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