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Subject: Re: NEW Tiberium Refinery Interior  
Posted by [Di3HardNL](#) on Tue, 25 Nov 2008 13:24:16 GMT  
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anant wrote on Mon, 24 November 2008 20:34all up to 3.7.7 (new one w/ever it is) only like this on some maps

I had that to, but it was only at one map. I believe it was Canyon and snow. But for all other maps it works perfect. (for me) And i couldnt find a way of fixing it for those 2 maps.

I'll make this for nod to!

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