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Subject: Re: Freak Crash

Posted by [CarrierII](#) on Tue, 25 Nov 2008 10:31:26 GMT

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Poskov wrote on Tue, 25 November 2008 00:26XP Professional

2gb ram

dx 9c

geforce 8800 256mb

2 CPUs

Anyways I don't think it's my pc, worked fine without your scripts 3.4.4. (Could it be that?)

well I did goof around with the beam type weapons

(volt auto, laser rifle, obelisk etc)

I did mess with: elasticity,

terrain activated,

time activated,

soft pierce limit

PS

seems to only happen with beam weapons that have special

after damages (laser chaingun, voltauto)

never crashes when i use repair gun

You played with (probably) broken settings in a definately broken engine and wonder why it crashed? There's your answer...

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