Subject: Re: Convert lsd to mix
Posted by nopol10 on Mon, 24 Nov 2008 07:33:29 GMT
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You'll need the .lvl files which are normally not included in the pkg. To get them, you can use LevelRedit to reconstruct the .lvl files.

LevelRedit by Yrr: http://www.renhelp.net/downloads/LevelRedit.zip

To use LevelRedit on pkg mods, find the name of the .lsd file that is the map you want to convert. Rename your .pkg file to name-of-lsd-map.mix and then run LevelRedit on that. It will create a folder with all the necessary stuff including the .lvl file with all the presets and objects present in the original map accessible.