Subject: Re: Renegade X - Progress Update Posted by [NE]Fobby[GEN] on Sun, 23 Nov 2008 19:02:33 GMT View Forum Message <> Reply to Message

The shadows on Complex actually weren't working properly when the render was taken, we're in the process of fixing that.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums