
Subject: Re: Renegade X - Progress Update
Posted by [Starbuzz](#) on Sun, 23 Nov 2008 18:32:16 GMT
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Excellent work and congrats to your team, Fobby! At this rate, it seems Ren X would be out before any TT patch.

Is the Complex render done on soft shadows?

Islands looks very nice. Looks more like an abandoned base due the other trees around Barracks (I know for sure IRL that trees would be cut down in any real military base and not allowed to be overgrown like that)...but it adds a very nice touch and the map is turning out to what the community excatly wants.

Good job once again! You guys are sure not letting us down!
