Subject: Re: how does ea talk about renegade? Posted by Reaver11 on Fri, 21 Nov 2008 14:23:51 GMT

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thrash300 wrote on Thu, 20 November 2008 23:30candy wrote on Wed, 05 November 2008 18:18i am wondering, but u guys do have talks with westwood/ea right? so how do they talk about renegade?

'oh a patch? cool we'll help if we have some time' or more a 'yeah whatever' kind of way? did they say it was an unfinished game, or are they actualy happy about the result? hope u can answer the question (it's not really TT related, but didn't know where else to post this)

That is not all you can find in the always.dat, there is also logan telling you about the agt that you could control it by using a terminal.

There are also some nice beta videos on youtube where you see Logan climbing in the nod buggy. (at 38 seconds) http://www.youtube.com/watch?v=y2i7NZlutjA
The map Logan is driving on is m01.

The worst thing that got skipped is the lighting. The old light system was way better.