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Subject: Tank Treads Split

Posted by [Sanada78](#) on Sun, 03 Aug 2003 20:52:32 GMT

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When I exported my tank from RenX, I viewed it in the W3D viewer and found that the tank treads had split in various places.

In RenX they seem fine and there are no splits anywhere. I have also linked the correct vertexes to the correct bones.

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