
Subject: Re: N00bstories COD World At War Server
Posted by [cr0sis](#) on Sun, 16 Nov 2008 21:24:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

Maps: All default ones.

Map time limits: 10 minutes (Will be revised to 30 soon as possible)

Game modes: Team Deathmatch only. Possibly going to throw up a poll in the n00bstories.com/forums asking for peoples input on which other modes to add.

This server is "Hardcore" only. This means there's no HUD and weapons do increased damage, basically as close to real warfare as possible.

The IRC bot is unique to our server right now, it's a revised version of CoD4CBot which Cunin wrote, currently being re-written to allow CoD5 compatibility.

It's a good game, and the server is flawless. I'm in the UK, it's in USA and while my ping is +200, I barely notice it. (not like ren!)
