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Subject: Re: VTOL flip-kill

Posted by [RTsa](#) on Sun, 16 Nov 2008 19:08:42 GMT

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Zack wrote on Thu, 13 November 2008 21:58RTsa wrote on Tue, 11 November 2008 11:13It is a balancing issue. And obviously the same would have to be done for the apache.

If that was done, it'd make those units more powerful as you wouldn't have to worry about them flipping. Or rather, you wouldn't need to pay attention to the fact that your orca/apache has flipped when you're repairing it and there's a ramjet firing at it, too. Basically it could mean that the orca/apache gets away more easily in situations like those - where currently they'd be destroyed.

I don't think I'd mind it being altered. (not saying fixed, as it's not necessarily an issue)

You make absolutely no sense...VOTL-craft (aka Vertical Take-Off Landing-Craft) includes the apache...

Also, how would it make the Apache and Orca more powerful?

People were talking about orcas at the beginning of the thread. You're right on the VTOL part though, I guess. Though it's not VOTL.

Anyway, if you don't get how it'll make the units slightly more powerful, you just read my post again.

Absolutely no sense is a bit of an overstatement though, don't you think?

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