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Subject: Re: Infantry Rushes?

Posted by [ArtyWh0re](#) on Tue, 11 Nov 2008 21:23:39 GMT

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I said in most cases, not all. Like in mesa the gunner rush to the Nod Refinery is very effective. GDI just have to have people to defend the very vulnerable WF from artys and such.

So what one of my points is is that there have to be enough people to do a good infantry rush without putting your base at a huge risk.

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