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Subject: Re: VTOL flip-kill

Posted by [jnz](#) on Tue, 11 Nov 2008 16:19:27 GMT

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madrackz wrote on Tue, 11 November 2008 16:14 You can Rotate the orca after it reached a specific rotation serverside

...or you could just block the server from destroying it

I'd imagine the TT team have already cloned the specific functions anyway so it wouldn't be very difficult for them to add it. It all depends on whether it is needed to be implimented or not.

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