
Subject: Re: Edit_

Posted by [StealthEye](#) on Mon, 10 Nov 2008 23:37:14 GMT

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Hmm, I actually thought it had always been that way... *testing* Nope, you can't do it in TT. My assumption is that it is not possible in normal ren either, but since some servers use the gameplay pending "fix" (which works by setting the player limit to 1) the code thinks it's a single player game. Please test this by pressing the L-key and look what the value of "# of players" is.
