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Subject: Re: Auto Aim Feature

Posted by [Canadacdn](#) on Fri, 07 Nov 2008 21:45:14 GMT

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Zack wrote on Wed, 05 November 2008 13:28: Wouldn't people get confused and ban for AimBot?  
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o\_0

Explain a bit more. I haven't played SP recently

No. The idea here is to have the feature available for mods and things like that, not building it into the actual game. Anyway, I see a problem with this script. Couldn't someone potentially cheat by applying it to each character in a custom objects.ddb?

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