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Subject: Re: [Release] C&C\_Islands Egypt  
Posted by [\\_SSnipe\\_](#) on Fri, 07 Nov 2008 08:10:20 GMT  
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zunnie wrote on Thu, 06 November 2008 22:20 Added it to Game-Maps.NET now:  
<http://ren.game-maps.net/index.php?action=file&id=1282>

Very nice work, i'm gonna use it, the original Islands got bored after 6 years lol

Thanks for this

I took some screenshots myself too with all settings on high and anti-aliasing enabled:  
[http://www.game-maps.net/downloads/renegade/maps/screens/cnc\\_islands\\_egypt\\_1.png](http://www.game-maps.net/downloads/renegade/maps/screens/cnc_islands_egypt_1.png)  
[http://www.game-maps.net/downloads/renegade/maps/screens/cnc\\_islands\\_egypt\\_2.png](http://www.game-maps.net/downloads/renegade/maps/screens/cnc_islands_egypt_2.png)  
[http://www.game-maps.net/downloads/renegade/maps/screens/cnc\\_islands\\_egypt\\_3.png](http://www.game-maps.net/downloads/renegade/maps/screens/cnc_islands_egypt_3.png)  
[http://www.game-maps.net/downloads/renegade/maps/screens/cnc\\_islands\\_egypt\\_4.png](http://www.game-maps.net/downloads/renegade/maps/screens/cnc_islands_egypt_4.png)

edit: I'm not gonna add this to the UberMapPack though, it is a modification to an original map.  
Damn 8 years on crappy pc never saw ren so fucking high graphics

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