Subject: text mods Posted by snipefrag on Fri, 07 Mar 2003 12:50:45 GMT View Forum Message <> Reply to Message

They are simple to make i dont know the total script code but by adding certain codes and stuff you can easily make a drop script to drop

[list]

[*] Invinclible tanks

[*] Any tank

[*] Any tank anywhere on a map set by co-ordinates

[*] Drop Al

[*] can asign things to vehicles to get them to follow you, like my friends mod killer buggies [/list:u]

All together there not all that usefull, if you really wanted with a drop script you can even get a mammoth to drop off a orca or if you want or vice versa.

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