Subject: Some questions
Posted by ErroR on Mon, 03 Nov 2008 07:46:05 GMT

1.There is a script "test cinematic" it uses a txt file as a script can it be used for other stuff? (eg. crates)

2.Is there a script that changes the team of the player when he dies?(from gdi to nod and from nod to gdi)

3.EDIT: The startup spawners. I know it has been told somewhere but i can't find it. How can I change what spawns from the startup spawners?