
Subject: Re: Line of Fire

Posted by [DL60](#) on Sun, 02 Nov 2008 20:11:47 GMT

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Thanks

Quote:what software did u use to make it?

- Gmax/RenX (posing with the existing character system from the LE-howTo)
 - RenegadeEx (extracting of course)
 - 3ds Max 9 (slight edits & exporting to 3ds)
 - Crazybumb (for bumpmaps)
 - Cinema 4D (rendering & materials)
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