
Subject: Re: C&C Tiberium Good Or Bad.
Posted by [liquidv2](#) on Sun, 02 Nov 2008 08:45:50 GMT
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you know what? Renegade also did not meet EA's standards and it's still a uniquely awesome game

Tiberium, despite me hating it from the start, might have somehow turned out amazing like Renegade did despite EA complete detesting its existence
