

---

Subject: Re: Flames, chem

Posted by [\\_SSnipe\\_](#) on Sat, 01 Nov 2008 18:20:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

StealthEye wrote on Sat, 01 November 2008 04:04 Exactly as most people said, it's probably not easy to fix. If we somehow figure out how to fix it however we will definitely implement it, it really is an annoying bug.

Very, When I am trying to repair bar on any map and flames are blasting threw the walls causing me to get 5 fps and lag out. IS A PAIN IN THE ASS.

---