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Subject: Re: C&C Tiberium Good Or Bad.  
Posted by [R315r4z0r](#) on Sat, 01 Nov 2008 16:05:25 GMT  
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...Bias poll much? You have 3 negative answers and 1 slightly positive one...

I thought it would of been an awesome, fun game to play. It wouldn't become the "next Renegade" and it wouldn't be "dead after a few months." It would be a good game on its own.

As for the reason it got canceled, don't believe what EA told you... it was canceled because the game's development management got selfish. It has absolutely nothing to do with the competence of the dev team, standards being met, or bugs being found.

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