

---

Subject: Re: The\_Game()->MVPName  
Posted by [halo2pac](#) on Fri, 31 Oct 2008 19:09:22 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Actually I'm sending it to my website with a socket ^^  
printf was just there to show me where its crashing...  
it crashes with the printf or Thinngy.Send

but If I remove the MVPName it works fine.  
MVPName is just null.. but its not null.... Like Dante Said.  
So u cant check to see if its null.

---