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Subject: Re: Updating Ubermappack

Posted by [Lone0001](#) on Fri, 31 Oct 2008 13:07:12 GMT

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Goztow wrote on Fri, 31 October 2008 07:11: Waiting for TT to do this, tbh. We used to have Snow and BunkersTS in the rotation, which both are core pacth maps, and even then all non regulars got kicked when it loaded and the server emptied.

Thanks for the update, will you take out the skins and sounds that are currently in it? Many don't like those.

Actually tbh a better idea would be to add 3 options to the install exe: "Include Scripts 2.9.2(note: only for older computers)" "Include Scripts 3.4.4" and "Include Skins", in my opinion.

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