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Subject: Re: The\_Game()->MVPName

Posted by [halo2pac](#) on Wed, 29 Oct 2008 19:03:56 GMT

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if you take out the printf it doesnt crash.

Its just that MVPName is supposed to be null. Becuase there was no mvp. But instead its...

Dantereading the memory space of where the "mvp name" is supposed to be.

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