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Subject: Re: V-key toggle

Posted by [TD](#) on Mon, 27 Oct 2008 20:07:52 GMT

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The guy basically means a toggle option for 'Look-Around' mode. There's a toggle for the 'Lock-Camera-To-Turret', but it has got nothing to do with it.

A toggle for free view would mean you have to keep toggling it back to turn around in your screen, instead of easily letting a button go to do so. Once it's toggled you cannot turn around, but you don't have to hold a button to use free aim. I think it's better to have it like it is now, since you have to slightly adjust the free view angle quite often.

A toggle for that would just make it harder or more complicated in some situations, you'd just be more busy setting the camera to the right angle.

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