Subject: Re: Options
Posted by MGamer on Mon, 27 Oct 2008 18:43:57 GMT

thrash300 wrote on Mon, 27 October 2008 12:13MGamer wrote on Sat, 25 October 2008 18:34thrash300 wrote on Sat, 25 October 2008 17:51MGamer wrote on Fri, 24 October 2008 13:40my w3d crashes so i cant see if it worked

PS: you need all the textures in the same folder

You cookies are at risk.
it didnt worked?

Im getting very confused, I tried almost everything, and the file still doesn't load the textures. I had the .w3d veiwer program open, RenegadeEx browsing the always.data file, and the folder for the background.w3d file and all its textures it doesn't load them can you must upload a file with the textures in it.

File Attachments
1) texture.jpg, downloaded 163 times

Untitled - W3D Viewer

File   View   Object   Emitters   Primitives   Sound   Lighting   Camera   Background   Movie   Help

File menu	
New	Ctrl+N
Open...	Ctrl+O
Munge Sort on Load	
Enable Gamma Correction	
Save Settings...	Ctrl+S
Load Settings...	
Import Facial Anims...	
Export...	▶
Texture Path...	
1 NodLight_dualba	
2 C:\gmax\...\RenX\background	
3 if_background	
4 if_renlogo	
5 if_logo	
6 BLUE_HON	
7 meh	
8 SU8L1	
9 C:\DOCUME~1\...\SU8L1	
Exit	

Texture Directories

Use the controls below to specify additional texture lookup directories.

Texture Path 1:

C:\Documents and Settings*****\Escritorio\stuff   Browse...

Texture Path 2:

Browse...

OK   Cancel

Object controls

Set an additional texture lookup path when required files are not found in the current   Polys 0   Particles 0

Inicio   Administrador de tare...   Command and Conqu...   Untitled - W3D Viewer