Subject: Re: HOMMING MISSLES Posted by GEORGE ZIMMER on Mon, 20 Oct 2008 01:59:24 GMT View Forum Message <> Reply to Message

You can make good homing missiles, just fuck with settings a little bit in LE. Turn rate helps alot. I suggest making slow missiles with a good turn rate.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums