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Subject: Re: Tiberium Redux: Superweapons damage  
Posted by [Omar007](#) on Sat, 18 Oct 2008 17:44:00 GMT  
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Im working on it for a real long time already.

And we know eachother. They are working on UT3  
We are also charring info etc so no problem at all.

Remarkable you noticed it BTW lol

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