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Subject: Re: Tiberium Redux: Superweapons damage

Posted by [u6795](#) on Fri, 17 Oct 2008 15:09:22 GMT

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There's a huge difference between C&C3 and Renegades superweapons.. it's almost unfair to compare them in a poll.

C&C 3's Nuke for example was designed to blow up like a ton of buildings, while Renegades can only destroy one unless two are near eachother and very damaged.

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