

---

Subject: Re: Options

Posted by [Omar007](#) on Thu, 16 Oct 2008 12:40:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This really sucks

When i try to load IF\_EVAGIZMO.W3D into GMAX it stops responding and when i do it in 3DSMAX i lose the animations

If anyone has a solution on keeping the animations while importing into 3DSMAX i would be really happy

I'm sure it keeps the animations in GMAX because i have done that with IF\_BACKGROUND.W3D

---