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Subject: Re: Now that Tiberium is canceled...

Posted by [nikki6ixx](#) on Sun, 05 Oct 2008 17:29:41 GMT

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I'm going to be the stick in the mud, and say that they should not focus on another FPS, or something similar to Renegade. Simply from a sales/marketing viewpoint, I don't think many gamers are interested in the 'Renegade' model of multiplayer, because if there was a demand, it would have been implemented into Tiberium.

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