
Subject: Re: Now that Tiberium is canceled...

Posted by [GEORGE ZIMMER](#) on Sun, 05 Oct 2008 17:07:24 GMT

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XCorrupt69 wrote on Sun, 05 October 2008 11:59My preference would be C&C Renegade 2, with no single player (to make sure they focus on 99% of the game, multiplay aspect), with only nod and GDI, and make AOW mode the norm, but make integrated ctf, snipe, etc instead of it being done on a server by server basis. And ofcourse no ties to any other C&C games (especially RA bullshit), but just to renegade as a sequel. Ive dreamt of this many a nights...
Ugh. No. That'd be TERRIBLE.

They should work on single player alot. And have a good story. The C&C series always had good stories, so it'd be TERRIBLE if they fucked up singleplayer.

Then, work on multiplayer. Most game modes I wouldn't think would be THAT hard to add, and worst case scenario, they can make expansion packs with more MP stuff.

And, C&C was MEANT to tie in with RA1. Seriously, did you ever play RA1? It'd be GREAT if they made a tie in between the TD universe and the RA1 universe.
