
Subject: Re: Intro + Some Questions

Posted by [Veyrdite](#) on Fri, 03 Oct 2008 03:21:21 GMT

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You may wish to use M00_Action rather than Neo for your vehicles, as it has way more options. Server-side mods can be incorporated into mixes and packages only if they are modified presets. Things like chat commands cannot (yet).

Single-player maps have a system called VIS. VIS hides meshes of the map you can't see from your current position according to where you are standing. Under each normally reachable area of the map, hidden polygons determine VIS sectors. Your problems is you've probably made the spawners on top of buildings, and so the whole huge map is rendered until you walk over one of the VIS sectors. On the LE toolbar there is a button to show these sectors why you are in walk around mode.
