
Subject: Re: Pedo Bear Havoc skin

Posted by [Di3HardNL](#) on Thu, 25 Sep 2008 19:00:05 GMT

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open any file that has a I0 at the end is good remember i told you about viewing chars in w3dview that you should open those because they contain the model. for example for havoc
c_havoc_I0.w3d
