
Subject: Re: Negative Money

Posted by [futura83](#) on Tue, 23 Sep 2008 13:44:05 GMT

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I don't know much coding, but if you have the players money as X and the money taken away as Y, wouldn't a simple logic thing like this work:

```
IF X < Y  
Then X = 0  
ELSE  
X = X - Y
```

Well...wouldn't it be as simple as something like that?
