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Subject: Re: Gunner Rush

Posted by [Jamie or NuneGa](#) on Mon, 22 Sep 2008 12:22:59 GMT

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depends on player numbers and situation.

For example of mesa if you get ur harvester back and they don't in a 15v15 game. A 10 man gunner rush will usually kill a building.

When playing in a com war on mesa if we lose our harv and they don't I will usually send someone to watch gdi base from side as I fear this tactic.

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