Subject: Re: Fixing... Points?
Posted by havoc9826 on Thu, 18 Sep 2008 05:40:08 GMT
View Forum Message <> Reply to Message

I think I figured out what XCorupt69 is talking about, and why he's confused about the common consensus definition of blue hell. I believe he's referring to what happens when you sometimes get into a vehicle (not colliding with another, just entering one), and instead of warping to a random place on the map, your FPS goes to ~1, other players still see you in your vehicle where you entered it, and you can still hear what's going on but can't do anything about it except exit the server (if possible) or force-quit Renegade. I never took a video/screenshot of it happening to me, and I don't remember taking any of it happening to anyone else. It's not the same as warping to blue hell, but it sure was annoying for me and a couple other people I've seen this happen to. I'd link to my videos of the true blue hell, but the Black-Cell FTP isn't working properly right now. I'll attach just one instead. FYI, the harv's stuck in the ground like that because that what Black-Cell's Team Commander !blockharv command used to do to the harv until !unblockharv was typed.

File Attachments
1) blue hell apc 1.wmv, downloaded 203 times