Subject: Re: W3D zh to W3D Renegade
Posted by Samous Mods on Thu, 18 Sep 2008 05:09:50 GMT

samous wrote on Wed, 17 September 2008 20:12Could anyone Convert these files, they are originall W3D files from ZH, but I would like them to replace the C-130 in Renegade. Most likely, you should just be-able to delet the ZH bones, add Renegade Bones, and a WorldBox. If there any skilled W3D modders out there for renegade, here is a chlange. Thanj You

=Samous

EDIT: oops, forgot the file. Here it is.
post all textures for these models