
Subject: Re: How to edit Existing Renegade Charackters?

Posted by [mr£Ä\\$Ä-z](#) on Wed, 17 Sep 2008 20:17:31 GMT

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Di3HardNL wrote on Wed, 17 September 2008 14:40if you talk about opening original characters you probably tried to open c_ag thingies? those are all 1 kb. open up other files like c_gdi_dead_I0.w3d all character files with I0 at the end are the right ones.

and if it looks all messed up also open s_a_human.w3d then they view right.

look screenshot to see what i am talking about with the I0 files

Thanks
