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Subject: Sky Temple game concept art

Posted by [Aircraftkiller](#) on Wed, 17 Sep 2008 03:45:50 GMT

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This was a class project for the Art Institute of Tampa, I was on the environmental design team and my job was to produce environment concept art for the game we were creating for rapid prototyping. I'd like to get some feedback on what you think of the piece.

<http://aircraftkiller.deviantart.com/art/Sky-Temple-98007412>

A few details:

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