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Subject: Re: Command And Conquer Red Alert 3 Fun Or Stupid.

Posted by [Starbuzz](#) on Sun, 14 Sep 2008 23:37:33 GMT

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Nukelt15 wrote on Sun, 14 September 2008 13:23 Keep in mind that your version of "fun" doesn't necessarily equate to anyone else's. I guarantee there will be at least as many people who think it suck as players who enjoy it.

I may still try the demo, when it comes down the pipe, because I don't believe in writing off a game as shit before it comes out. I still have a number of questions about the game that I'd like answered- even though I have no intention of buying it. However, it looks like the same RTS formula that's become so dominant in the genre- lots of special units, lots of superweapons, lots of rushing. Lather, rinse, repeat. Not my idea of a good time.

Agreed. EA is notorious for grabbing popular and unique game series and turning them into clones that they release and re-release each year with a new name. Need for Speed series for example.

But you gotta admit that the C&C games have great replay value...in other words, you never really get bored. Replay value is something I really look at when buying a game. But for any C&C game, of course, I buy it right away...that's a given.

I like the skirmish options in C&C3 for example with the different types of AI. Lots of replay fun there. You can never really get bored...lots of features to play with.

u6795 wrote on Sun, 14 September 2008 18:03 Nukelt15 wrote on Sun, 14 September 2008 14:23 Keep in mind that your version of "fun" doesn't necessarily equate to anyone else's. I guarantee there will be at least as many people who think it suck as players who enjoy it.

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True enough, but lots of people can agree on certain fundamentals at least with RA2. It was a revolutionary game, to say the least.

I see where you're coming from too with RA3, but I have to say you need to try it first. I had the same doubts you've said before I played it but playing it completely changed my opinion.

RA2 was not revolutionary man...RA2 was what TS was supposed to be. But yes, great game when it comes to playability.

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