So, what would be a typical error?

PS

I ran Dependency Walker on game.exe and it displayed this:

00:00:02.921: First chance exception 0x406D1388 (Thread was named) occurred in "KERNEL32.DLL" at address 0x7C812AEB.

00:00:12.296: Unloaded "SCRIPTS.DLL" at address 0x11000000.

00:00:12.296: Unloaded "SCRIPTS2.DLL" at address 0x05A00000.

00:00:12.296: Loaded "SCRIPTS.DLL" at address 0x11000000.

00:00:12.296: Loaded "SCRIPTS2.DLL" at address 0x05A00000.

00:00:14.421: First chance exception 0xC0000005 (Access Violation) occurred in "GAME.EXE" at address 0x006CC2E5.

00:00:14.421: Second chance exception 0xC0000005 (Access Violation) occurred in "GAME.EXE" at address 0x006CC2E5.

00:00:14.531: Exited "GAME.EXE" (process 0x1B48) with code -1073741819 (0xC0000005).