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Subject: Re: Fixing... Points?

Posted by [liquidv2](#) on Sat, 13 Sep 2008 05:48:58 GMT

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Quote:No, that's called a VIS error and that is caused by fault of the mapper who made the map, not some scripts or shaders. Blue hell is when you fly off the map in a vehicle spinning uncontrollably in a blue abyss.

i know what he's talking about, and in the years i've played this game it didn't happen once until i got this computer and the newest scripts with the blooming and other stuff (i played on two or three other computers and it didn't happen a single time), so you're sure there's no way it's something the scripts caused?

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